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## Fixes for UT3 Errors, Problems, Bugs, etc.

Posted by XxR3zD3ViLxX - 2007/11/25 18:32

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Hey everyone, like my previous post regarding some fixes for some Crysis bugs, crashes and problems, I bring you another fix schema for some commonly faced problems with Unreal Tournament 3, hopefully it will help some UT3 players who have problems in the list below:

<http://img147.imageshack.us/img147/2075/74568596kq7.jpg>

**Problem #1 :** Unreal Tournament 3 models are the same for all players after playing the first map.

**Solution A :** Reconnect to the game everytime the map changes and you experience this problem.

**Solution B :** Make sure that the 'Allow custom characters' option is checked in the options. This is because there are times that the config dont get saved or some of the items in the options menu gets randomly checked. Make sure that the UT3 config is changed after ticking the "allow custom characters" option by checking the options menu again after closing.

**Problem #2 :** Unreal Tournament 3 flickers after playing for some time / UT3 Flickering screen

**Solution A :** Make sure that you are using the latest drivers.

**Solution B :** Turn down / Turn-off Anisotropic Filtering in UT3's menu

If you still experience this problem, post your system specs and video card driver version at the comment box below this page.

**Problem #3 :** Unreal Tournament 3 Freezes in the middle of the game but not permanently.

**Solution A :** Turn off OpenAL in Unreal Tournament 3's option

**Solution B :**

- 1) Exit the game and open the Windows Explorer.
- 2) Open the "My Documents\My Games\Unreal Tournament 3 Demo\UTGame\Config" folder.
- 3) Open the UTEngine.ini file from that folder in a text editor (for example, notepad).
- 4) Find the section.
- 5) Under heading, find the line that says UseMinimalNVIDIADriverShaderOptimization=False.
- 6) Change that line to UseMinimalNVIDIADriverShaderOptimization=True, and save the file.

**Solution C :** This seems to happen in certain maps only, and is different for each user. Just avoid playing in maps where you experience this until Epicgames releases a patch or fix for this.

**Problem #4 :** No servers Show up in the Unreal Tournament 3 Lobby

**Solution A :** Make sure that port 7777 is open

**Solution B :** Enable DMZ

**Problem #5 :** Ut3.exe does not work

**Solution A :** Try running Unreal tournament 3 in the Autorun/Autoplay menu

**Problem #6:** Unreal Tournament 3 Configs dont get saved / UT3 settings and cd-key not saved / cd-key problem

**Solution A :** Make sure that the MY DOCUMENTS or and UT3 folder is not set as read-only

**Solution B :** It seems that you have to create a profile in order to save player settings and campaign progress. Just leaving the user name and password fields empty and choosing "Play offline" doesn't work.

**Solution C :** The problem is not only the path to the "My Documents" folder but how windows reads the folder. Creating a fake one means windows doesnt see it as "My Documents", and simply a folder caled "My Documents". For those who have moved their "My Documents" folder, point it back at the fake folder you created, and the install will then make the files in the appropriate location. HOWEVER:

If you move the My Documents folder back to where it was before the whole thing goes kaput.

**Solution D :** if you have the "my games/unreal tournament 3 demo" in "my documents" i made a copy and named it "unreal tournament 33, put it in the same location (my games\..) and then started the game. clicked yes to remake the ini's, entered my info and it seemed to have saved it.

**Solution E :** Adding "-nohomedir" to the VERY end of my desktop icon seems to have fixed my CD-Key and Settings not being saved issue. So here wat is to be done: "C:\Program Files\Unreal Tournament 3\Binaries\UT3.exe" -nohomedir

**Problem #7 :** NO cutscene audio In Unreal Tournament 3.

**Solution A :** reinstall your audio codecs

**Problem #8:** Cannot Play Unreal Tournament 3 Campaign

**Solution A :** Open the UTEngine.ini (My Documents\My Games\Unreal Tournament 3\UTGame\Config) and change

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PumpWindowMessagesWhenRenderThreadStalled=False to PumpWindowMessagesWhenRenderThreadStalled=True

Problem #9 : UT3.exe has encountered an error

Solution A :

1. Turn OFF Hardware OpenAL in game
2. Go here, download, and install: fix

Problem #10 : 1628: Failed to complete installation

Solution A : do a registry search for Unreal Tournament 3 and delete all the keys in there that is related to UT3. Look for reference in the registry to an application data folder for UT3 under my user folder in my documents and delete them.

Solution B : For anyone still having this problem, simply perform a System Restore to a date prior to installing UT3 and try again. That can easily be done by going to Start > All Programs > Accessories > System Tools > System Restore.

Problem #11 : Error 1335 - Failed Installation

Solution A : copy all the files in the DVD to your drive and install from there. IF the files cant be copied because of errors (CRC error and the like), have your DVD replaced

Solution B : if the error still persists after copying all the installation files to your hard drive, download this WindowsInstaller-KB893803-x86

Problem #12 : Unreal Tournament 3 offline Profile wont get saved / keymaps not saved

Solution :

UTInput.ini

Which is found in

\My Documents\My Games\Unreal Tournament 3\UTGame\Config

If experince any other problems related to UT3 please feel free to post them and I will homefully comeback with a solution.

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## Re:Fixes for UT3 Errors, Problems, Bugs, etc.

Posted by [CryEU]Vairo - 2007/11/26 01:52

Great list once again, cheers for that! What would we do without ya :P

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## Re:Fixes for UT3 Errors, Problems, Bugs, etc.

Posted by George146 - 2008/03/24 15:48

At offline campaign game i can't save my game so when o shut it down and then i try to continue i start from the beginning again.Why?

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Posted by satan666 - 2008/03/25 07:54

George146 wrote:

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Install the 1.2 patch

1.2 Patch Download at gamersshell

GI B)

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## Re:Fixes for UT3 Errors, Problems, Bugs, etc.

Posted by *ajax* - 2008/04/10 07:16

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XxR3zD3ViLxX wrote:

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