
Hello from Wake - modder

Posted by Wake - 2007/10/18 22:56

Heya,

Im wake, currently i have 2 projects im running as project manager/various roles, in each ; both on Crytek because it impressed me in a decision between it and UE3!

Im 25 years old, from australia. Im an amatuer modder that has spent a few years interested in mods and learning/growing in teams. Most notably Goldeneye: Source for HL2. One mod i started for crysis is to focus on the SP portion of the Goldeneye64 classic for the N64. The other is named "Parody Wars" and is attempting to pin FPS gameplay with comedic parody via integrated voice bites, from talented voice talent/impressionists (myself included).

Goldeneye: 00 Heaven is my life passion, for which i seem eternally drawn to, recreating and building upon a classic from my mid teen years. This project will be done, even if it takes myself learning and helping every facet of modding and 5 years of production (hopefully people get behind the team with their skills and its less)

Parody Wars is an experimental concept involving parody of real-life/fictional iconic characters that has a chance for commercial aspirations in the future, and a way for voice talent scouted on the internet to kickstart their careers in a professional environment on a ground-breaking mod engine. Very eager for general modders to get in the mix!

Both are newly submitted mods to communities, growing and recruiting. If you are either a fan, modder or think you can give some advice good or bad -- all input and helpers to the projects are welcomed

While my projects are listed on moddb, i think sites like these are what crysis modding NEEDS (as places like moddb favor HL2 and old engine modding like doom/quake), growing and strong communities in crytek's niche - i hope my projects can help and we will certainly be willing for interviews and the like once we start to crank out some quality development on the road to some kind of alpha releases.

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Re:Hello from Wake - modder

Posted by Edsso - 2007/10/19 01:40

Hello Wake and good luck with your project ;)

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Re:Hello from Wake - modder

Posted by Haze - 2007/10/19 11:38

Helloes.. welcome.

I'm looking forward to GE:00 heaven. I have played some GE:source with a friend and it was much fun. :)

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Re:Hello from Wake - modder

Posted by XxR3zD3ViLxX - 2007/10/19 13:50

Welcome to crysiseu, and a very GL with your projects, hope u'll make the difference that you desire ;)

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